





# **Guiding Principles**

Transportation • Land Use • Public Realm • Open Space



City of Richfield

Guiding Principles

# I. Multimodal Design

Multimodal Design of public rights of way will be consistent with the City's Complete Streets policy and will utilize innovative and non-traditional design standards in a way that is equitable for all modes/users, inter-modal activities, and is respectful of the surrounding community.

- Provide pedestrian facilities and amenities within the right of way
- Provide bike lanes at least 5 feet wide
- Include transit facilities, plan for intermodal transfers, and provide bike lockers & racks
- Add bike rentals and Nice Ride stations

# **II. Connectivity and Public Realm**

The street and public right-of-way network will be used to connect various **Public Realm** amenities so that a range of inter-modal activities (walking, biking, driving, etc.) support how neighborhood residents travel to and from destinations such as schools, parks/open space, shops and businesses.

- Provide a well-connected network of streets, paths & transit
- Accomodate multimodal connections to local destinations
- Enhance connections to the regional transit and bicycle networks
- Implement signage and way-finding

# **III. Local Economy**

Community improvements and reinvestment will reinforce and support all businesses in the **Local Economy** and provide a safe and more convenient way to access and connect for neighbors, residents, pedestrians, cyclists and motorists.

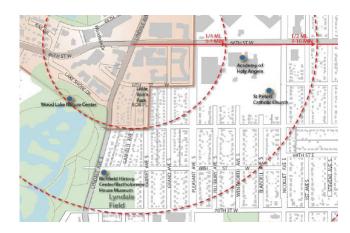
- Maintain/improve visibility and convenient access to businesses
- Employ parking strategies that provide safe access for all users and modes of movement
- Provide wider retail sidewalks that support a variety of users and uses
- Promote building use and type that reinforces street enclosure and defines the public realm

# **IV.** Design for People

How people use community amenities and facilities is the most important criteria regarding the planning, engineering, implementation and maintenance of any improvement. **Design for People** will address universal accessibility as well as comfort, safety, and convenience for all users.

- Provide comfortable places to sit and walk
- Employ Complete Streets design that emphasizes all users
- Design streets that are a human scale with narrower lane widths, bump-outs, etc.
- Plant boulevard and shade trees









# V. Community Character and Identity

The design and implementation of community facilities and improvements will recognize the **Community Character** of single family residential scale and pattern and will also respond to local features such as natural resources, public art, aesthetics and gateways.

- Respond to residential neighborhood use and scale with appropriate street size and speeds
- Design wayfinding that represents local character
- Maintain a mature tree canopy
- Incorporate opportunities for public art

### VI. Sustainable Solutions

New improvements, growth and development will utilize **Sustainable Solutions** that are adaptable, flexible, built to last and that consider implications of long term maintenance to ensure the future economic, environmental and social health of the community.

- Understand the environmental setting and context of the area
- Incorporate green stormwater practices such as rain gardens, tree trenches and pervious pavers
- Bury utilities where possible
- Accommodate future maintenance and operations with dedicated funding sources



# **VII. Healthy and Active Lifestyles**

Elements will be incorporated into planning and design efforts to encourage comfortable corridors and places to walk and bike to, safe and well-landscaped routes that inter-connect the community, and promote **Healthy and Active Lifestyles.** 

- Create safe, convenient, and fun non-motorized travel opportunities
  Design a safe, well-defined network of routes to walk and bike to
- Design a safe, well-defined network of routes to walk and bike to school
- Provide well-marked, designed, and visible street crossings
- Implement signage and way-finding

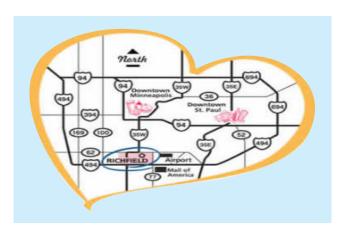




# **VIII. Unique Location**

Community and transportation improvements will support a well-designed and functional regional system which complements local land uses, and capitalizes on Richfield's **Unique Location** through enhanced access to the regional multimodal transportation system to improve livability and convenience.

- Emphasize design that accommodates local traffic over through traffic
- Enhance regional transit and trail connections
- Maintain convenient freeway access



City of Richfield Revised 3.28.13

#### **City Council**

Debbie Goettel, *Mayor*Pat Elliott
Tom Fitzhenry
Edwina Garcia
Sue Sandahl

#### **Transportation Commission**

Martin Kirsch, Chair
Terry Ahlstrom
Ghislaine Ball
Tim Carter
Steve Hurvitz
Gary Ness
Kenneth Severson
Patrick Sorenson
David Taylor

#### **Workshop Participants**

Gerry Charnitz, Chair, Community Services Commission
Bob Shotwell, Community Services Commission
Jennifer Bornholdt, Chamber of Commerce
Laura Barrett, Chamber of Commerce
Joe Hoover, Resident
MaryKaye Champa, Arts Commission
Kevin Klos, Arts Commission
Dan Kitzberger, Planning Commission
Joshua Root, Planning Commission
Chris Olson, Advisory Board of Health
Kathy Rappos, Bike Advisory Group
Flynn Rico-Johnson, Do.town
Katherine Bass, Edina Transportation Commission
Maury Hooper, Hennepin County

#### Staff

Mike Eastling, Public Works Director
Kristin Asher, City Engineer
Karen Barton, Community Development Manager
Jeff Pearson, Transportation Engineer
John Stark, Community Development Director
Liz Finnegan, Civil Engineer
Jack Broz, HR Green, Inc
Mike Lamb, Barr Engineering
Tim Lamkin, Jr, HR Green, Inc
Dan Edgerton, HR Green, Inc

#### **Contact Information:**

#### **City of Richfield Public Works**

Mike Eastling, *Director*Kristin Asher, *Assistant Director & City Engineer*Jeff Pearson, *Transportation Engineer* 

1901 E. 66th Street Richfield, MN 55423 612.861.9170